Tynedale Talking Newspaper

Each week you will receive a plastic wallet with a memory stick in it. Use the player we loaned you or your own player, PC, or Smart TV to play the recordings.

If you are using our loan player insert the memory stick with the orange bump-on facing you.

Once per week put the previous weeks recording into its plastic wallet and turn the label in the wallet (notch top left) so that it will be delivered back to us. Then post it or ask someone to post it for you. There is no need for a stamp, it is free of charge.

When we receive it back we record that we have received it back from you and it is erases ready to be used again.

If the loan player stops working it will probably be because the battery inside it has run down. The low battery warning is three beeps about 5 mins. before expiry. Use the plug top charger supplied with the player to recharge the battery. The Red light on the player shows that the battery is being charged. It takes about two or three hours to recharge the battery, do not leave it on for longer.

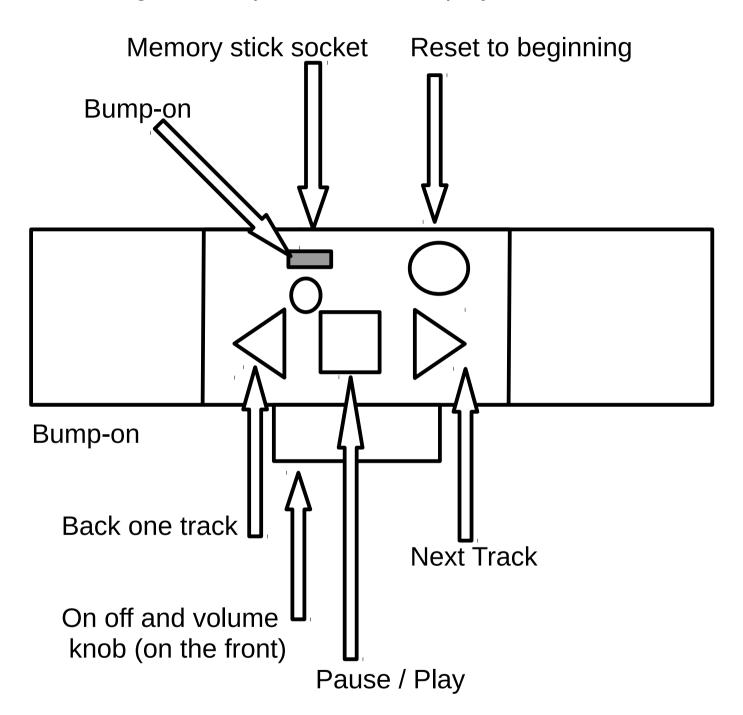
If you are going on holiday or to visit family or friends please tell us, leave a message or wrap a note around the returning stick, so that we can suspend delivery whilst you are away.

You can listen to the player whilst it is being charged, be careful, do not trip over the wire.

Any problems leave a message on 0740 009 6937 and we will ring you back.

There is a headphone socket (round) on the back of the player next to the charging socket (oval).

A drawing of the top of the Sonic 2 player



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Instructions for Charging a Sonic 2 USB Memory Stick Player

This player has a rechargeable battery inside. Only use the supplied charger to charge it. Plug the charger lead into the back of the player (oval socket), it can go in either way up. Then the plug top charger into a socket. Gently turn the knob on the front anticlockwise; it makes a click sound when it is turned off.

A small red light will show on the front of the Player. When fully charged, (which may take two or three hours) the red light will either go out or become very dim. The battery is now fully charged so turn off the plug top charger and take the plug out of the back of the player.

To switch the player on turn the round knob on the front clockwise, a click will be heard and a small blue light will show on the front of the player. Plug the memory stick into the socket on the top. There is a bump-on stuck just in front of the USB socket, If playing a Tynedale Talking Newspaper have the bump-on stuck to the stick facing the bump-on on the player.

There are four buttons on the top of the player. The back right resets the recording to the beginning. The front left takes you back a track, The front middle pauses and restarts the recording, The front right moves forward a track.

When finished listening make sure that you turn the player off by gently turning the knob on the front anticlockwise until it clicks and the blue light on the front goes out.